Information

Parks Victoria and Gunaikurnai Land & Waters Aboriginal Corporation are extending the area available for balloted hog deer hunting on Boole Poole Peninsula within the Gippsland Lakes Coastal Park.

From February 2026, the designated area available for balloted hog deer hunting will increase from approximately 600ha to 1000ha. This additional area is contained fully within the Gippsland Lakes Coastal Park and will not impact neighbour, community and visitor access or safety. The hunting period will remain the same, being three designated weeks (Monday to Friday) between February and March annually, with only a small number of hunters who hold the required licenses and permits.

Why the change is occurring? The purpose of this change is to provide increased opportunities for recreational hunting of hog deer in Victoria, in accordance with rules and regulations established by the Game Management Authority. Hog deer are an introduced species in Australia, defined as protected game wildlife under the Wildlife Act 1975, and are valued by recreational hunters.

The Gippsland Lakes Coastal Park is jointly managed by Parks Victoria and Gunaikurnai Land & Waters Aboriginal Corporation. The current expansion of the balloted area on Boole Poole Peninsular is a planned action under the *Gunaikurnai and Victorian Government Joint Management Plan: The Lakes National Park & Gippsland Lakes Coastal Park — Tatungalung Country* (action LGL28), developed with substantial community and stakeholder engagement.

This action is being delivered in partnership between Parks Victoria, Gunaikurnai Land & Waters Aboriginal Corporation, Game Management Authority, Blond Bay Hog Deer Advisory Group, Sporting Shooters Association of Australia and Australian Deer Association.

For further information please contact Parks Victoria on 13 1963 or info@parks.vic.gov.au. Information regarding balloted hog deer hunting can be found on the Game Management Authority website https://www.gma.vic.gov.au/hunting/deer/hog-deer-hunting









